

# *Squire's Loft Cribbage League*

## Playing Rules 2017-2018

1. All games begin at 7:30 pm. Teams not present by 7:31 pm will forfeit the first game. Teams not fully present by 7:45 pm will forfeit the match and receive no points. Their opponents will receive 6 points. This rule is not in effect if both teams arrange to play at a different time.
2. The playing fee is \$20.00 per team per week. \$7.00 is placed into the prize pool, 50¢ is placed into the end of season party pool and \$2.50 is the playing fee. Each player is responsible to pay the entire amount regardless of attendance.
3. Matches can be played before or after the scheduled date to allow for vacations, etc. provided that both teams agree. All postponed matches must be made up before that quarter ends or both teams will receive a zero for that match.  
  
\* All matches must be played in the Squire's Loft Lounge. No exceptions.
4. All score sheets must be filled out legibly and signed. All blank scores will be given a zero.
5. Any player may be replaced by another person provided one of the people playing is a regular team member. The absent player is responsible for paying the \$10.00 fee.
6. The league will play for 32 weeks in 4 quarters. All teams will share in the prize pool based on their standings at the end of each quarter. At the start of each new quarter standings will be reset to zero. All prize money will be paid at the end of the season. Any money owed by a team at the end of the season will be deducted from prize money they receive. Any player or team that quits the league, for any reason, forfeits all rights to any prize money.
7. We will play 5 games per match. Points for each game will be awarded as follows  
  
2 points for a win  
3 points for a skunk  
4 points for a double skunk  
  
Should a team skunk their opponents 3 times in a row, that team will be awarded 5 bonus points in addition to the above points.
8. The winners of the first and second quarter shall play a 5 game match to determine the winner of the first half (may be done the next time they play against each other). The winners of the 3rd and 4th quarter shall play a 5 game match after play on the last night to determine the winners of the second half. The winners of the 1st and 2nd half will play a 5 game match to determine the league champions.
9. The league party and prize payoff will occur the week after the last night of play.
10. There are many variations to cribbage. This league will allow a team to peg 2 points for a jack cut in the last five holes and a team may use a jack cut to win. Any player who plays a last card which is also a 31 will peg three points (1 for the last card and two for the 31).  
  
We've always been a friendly league and we do not allow "muggins". Muggins (also known as cut-throat) is a commonly used but optional rule, which means that if a player fails to claim her or his full score on any turn, the opponent may call out "muggins" and peg any points overlooked by the player. It causes lots of arguments, slows down play and causes anxiety, especially with beginners. So, we don't allow it.
11. Should there be an uneven number of teams, a "dummy" team will be created. Those who are scheduled to play the dummy team will be awarded 6 points. That team does not have to be present to get their 6 points.
12. All cards, and player's hand(s) holding cards, shall remain visible and above the table at all times.
13. All players (and substitutes) will be at least 21 years of age. There will be no exceptions.

*Thanks For Playing This Season....Please Drink Sensibly*